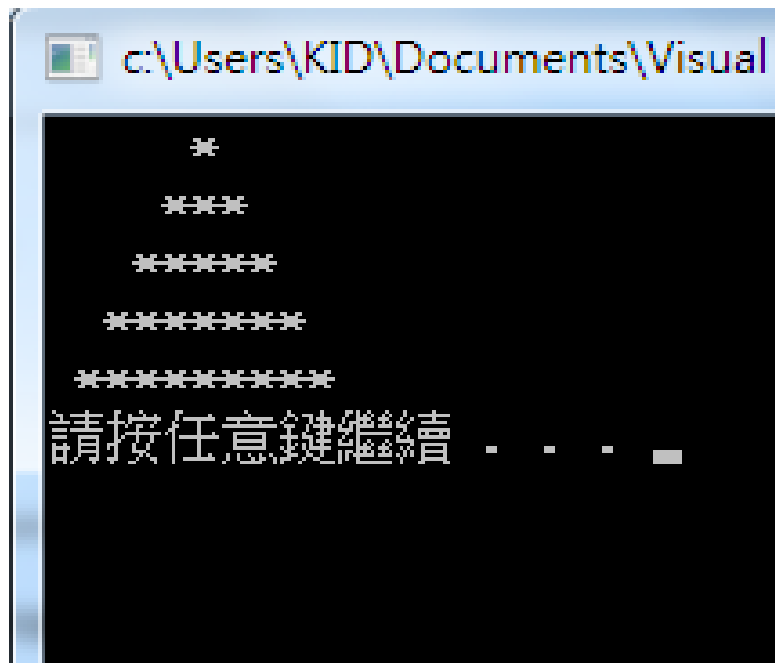


Little stars

- ▶ Using the sign * to become triangle.



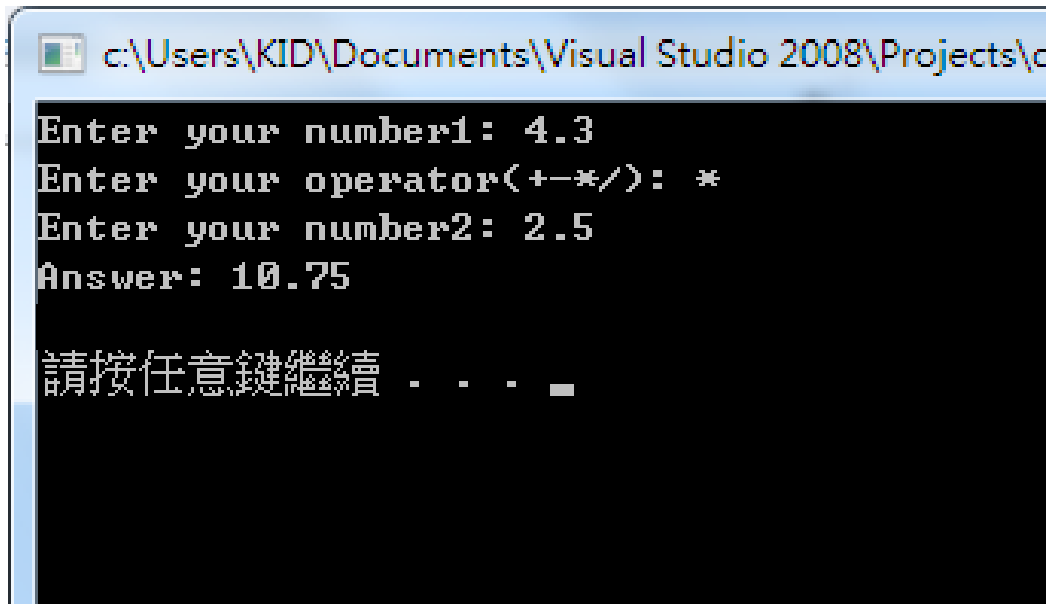
```
c:\Users\KID\Documents\Visual  
*  
***  
*****  
*****  
*****  
請按任意鍵繼續 . . .
```

Little Stars

```
#include<iostream>
using namespace std;
int main()
{
cout <<"  *"<<endl;
cout <<" ***"<<endl;
cout <<" *****"<<endl;
cout <<" *****"<<endl;
cout <<"*****"<<endl;
system("PAUSE");
}
```

Calculating Machine

- ▶ Design a calculating machine.
- ▶ Including two operands(運算元) and one operator(運算子).
- ▶ Operator contains four types (+-*/).
- ▶ Deal with decimal point.



```
c:\Users\KID\Documents\Visual Studio 2008\Projects\c
Enter your number1: 4.3
Enter your operator(+-* /): *
Enter your number2: 2.5
Answer: 10.75
請按任意鍵繼續 . . . .
```

```

1 #include <iostream>
2 using namespace std;
3
4 int main()
5 {
6     double input1;
7     double input2;
8     char opt;
9     cout <<"Enter your number1: ";
10    //加入一行，讓使用者輸入數字1存入變數input1
11    cout <<"Enter your operator(+-*/*): ";
12    //加入一行，讓使用者輸入運算子存入opt
13    cout <<"Enter your number2: ";
14    //加入一行，讓使用者輸入數字2存入變數input2
15
16    if (opt=='+')
17        cout << "Answer: " << input1+input2 << endl;
18    else if() //加入條件
19        cout <<"Answer: " << input1-input2 << endl;
20    else if() //加入條件
21        cout <<"Answer: " << input1*input2 << endl;
22    else if() //加入2條件(需注意input2不可為0)
23        cout <<"Answer: " << input1/input2 << endl;
24    else
25        cout << "Error" << endl;
26
27    system("PAUSE");
28 }

```

```

Enter your number1: 4.3
Enter your operator(+-*/*): *
Enter your number2: 2.5
Answer: 10.75
請按任意鍵繼續 . . .

```