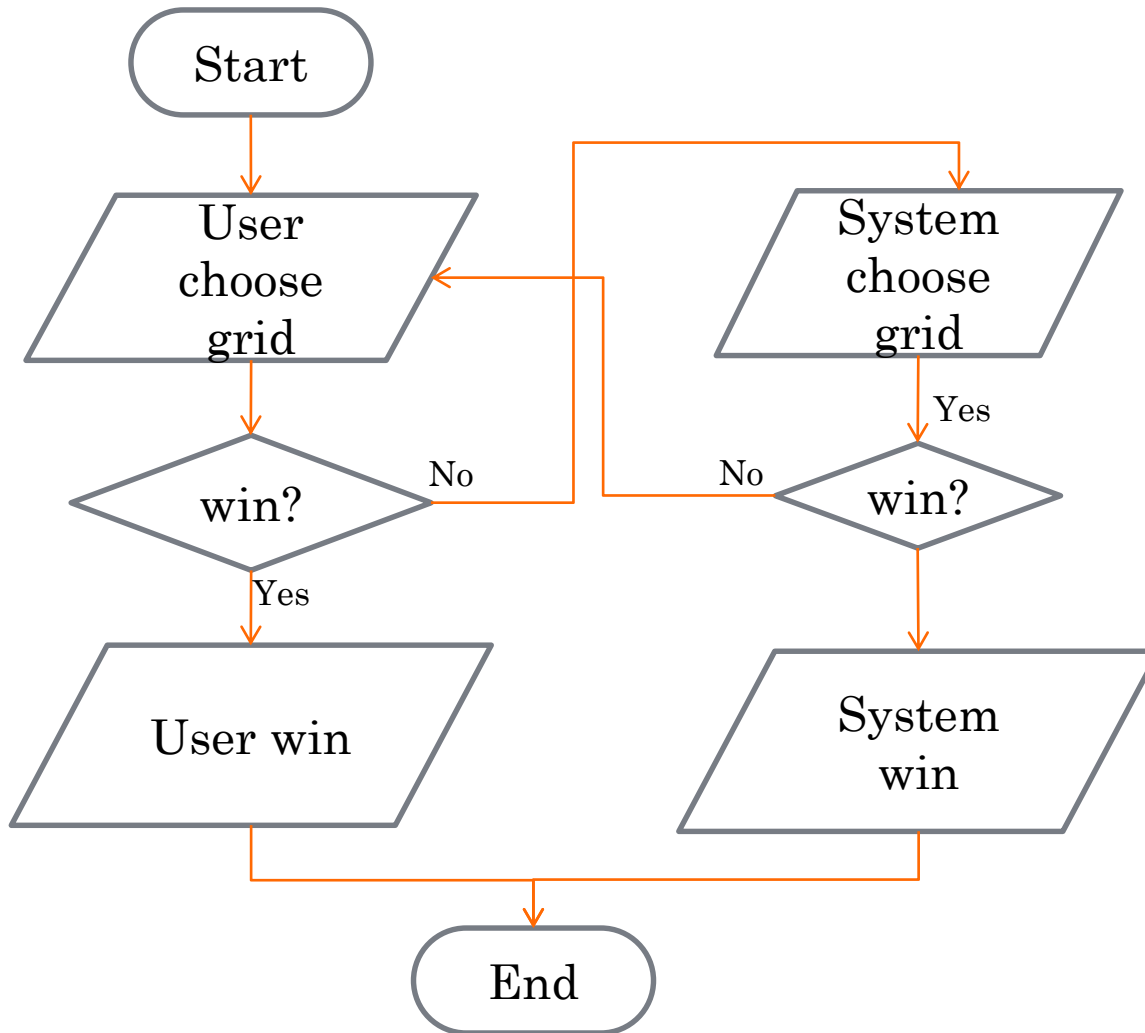


INTRODUCTION TO NOUGHTS AND CROSSES

- The object of Noughts and Crosses is to get a winning line of three Noughts or three Crosses in either a horizontal, vertical or diagonal row.



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PARAMETERS PASSING

```
#include<iostream>
```

```
using namespace std;
```

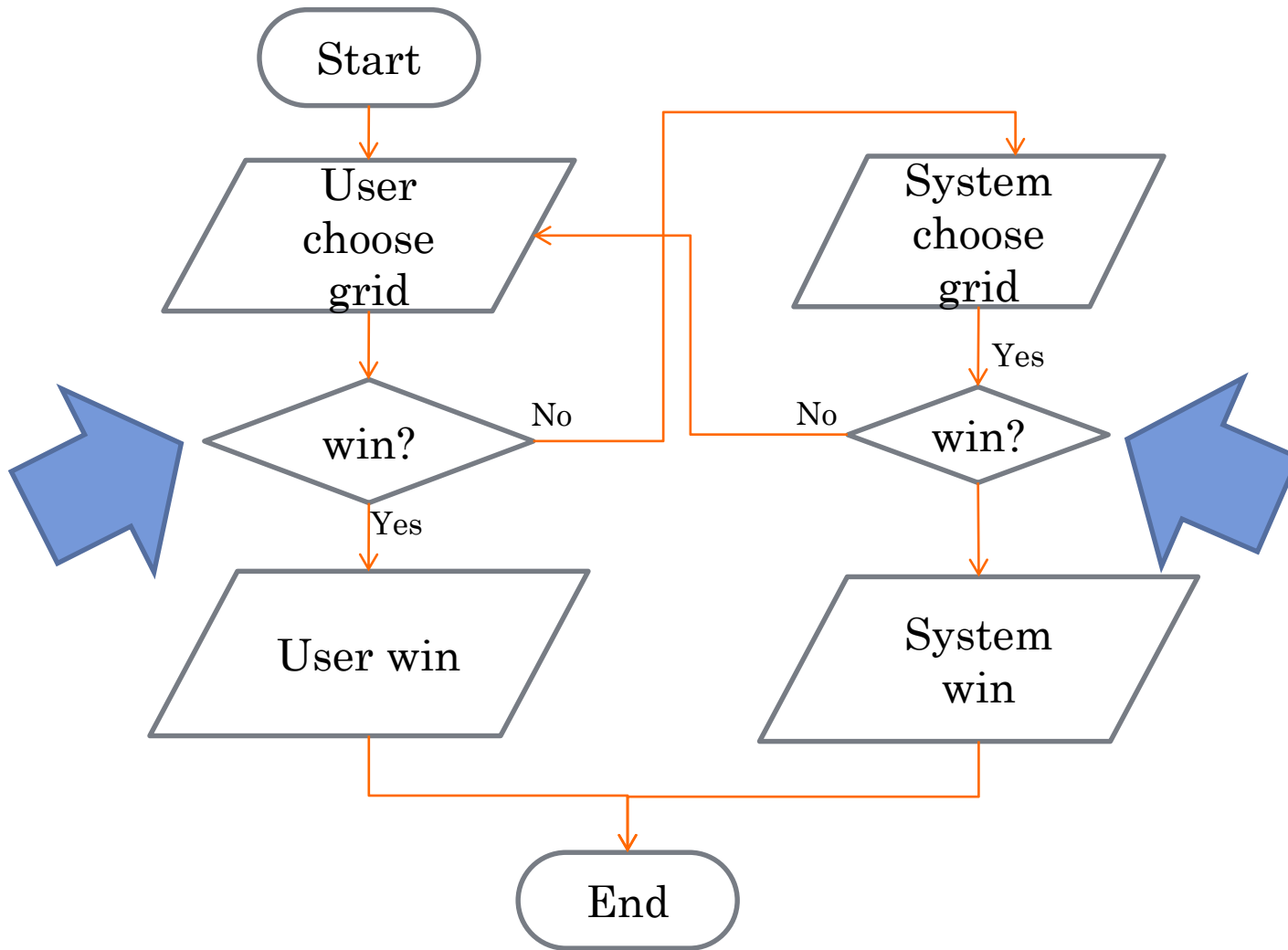
Test function

```
int test(int a[], int b)
{
    return a[0]+a[1]+a[2]+b;
}
```

```
void main()
```

```
{
    int array[3]={0,0,0};
    int b=3;
    int catch=test(array,b);
    cout<<catch;
    system("PAUSE");
}
```

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EXERCISE

```
int check_win(int grid[])//X win(return 1)or O win(return 0) or not yet(return 2)
{
    //the size of grid is 9 (grid[0]~grid[8])
    //if value of grid[i] is 2, means that it draw nothing
    //if value of grid[i] is 0, means that it draw O
    //if value of grid[i] is 1, means that it draw X
    //now we only have grid[]
    //please check is any line has three 0 or three X
    //three 0 in one line, please return 0
    //three 1 in one line, please return 1
    //otherwise return 2(means no one win yet)
    /*please fill this area*/

    return 2;//this line doesn't matter, you can delete it!!!!!!
    /*end here*/
}
```

