



# NCKUEE Freshman Camp

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# Outline

- For-loop
- Multiplication table
- Little star
- Final code
- Fibonacci numbers



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# For-loop

- `for( initial ; condition ; step){  
    // Do sth here.  
}`
- `for (int x = 0; x < 5; x++) {  
    cout << x << endl;  
}`

```
0  
1  
2  
3  
4  
請按任意鍵繼續 . . .
```



# For-loop (cont'd)

- $x++$  V.S  $++x$

```
Code Writer
1 #include <iostream>
2 using namespace std;
3
4 int main(void) {
5
6     int x = 0;
7     cout << x;
8
9     cout << x++;
10    cout << x;
11
12    cout << ++x;
13    cout << x;
14
15    system("pause");
16 }
```

line7.  $x=0$

line9.  $x=0$

line10.  $x=1$

line12.  $x=2$

line13.  $x=2$



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# Multiplication table

- Multiplicand from 1 to 9, Multiplier from 9 to 1.
- Hint: We can put for-loop in another for-loop.

1*9=9	3*9=27	5*9=45	7*9=63	9*9=81
1*8=8	3*8=24	5*8=40	7*8=56	9*8=72
1*7=7	3*7=21	5*7=35	7*7=49	9*7=63
1*6=6	3*6=18	5*6=30	7*6=42	9*6=54
1*5=5	3*5=15	5*5=25	7*5=35	9*5=45
1*4=4	3*4=12	5*4=20	7*4=28	9*4=36
1*3=3	3*3=9	5*3=15	7*3=21	9*3=27
1*2=2	3*2=6	5*2=10	7*2=14	9*2=18
1*1=1	3*1=3	5*1=5	7*1=7	9*1=9
2*9=18	4*9=36	6*9=54	8*9=72	
2*8=16	4*8=32	6*8=48	8*8=64	
2*7=14	4*7=28	6*7=42	8*7=56	
2*6=12	4*6=24	6*6=36	8*6=48	
2*5=10	4*5=20	6*5=30	8*5=40	
2*4=8	4*4=16	6*4=24	8*4=32	
2*3=6	4*3=12	6*3=18	8*3=24	
2*2=4	4*2=8	6*2=12	8*2=16	
2*1=2	4*1=4	6*1=6	8*1=8	



# Multiplication table (cont'd)

- Please modify MultiTable.cpp

```
Code Writer
1 /* 20170816_MultiTable.cpp
2 * -- "The first program" for Day 2 in 2017 NCKUEE Freshman Camp --
3 * -- Purpose: for-loop practice.
4 */
5 #include <iostream>
6 using namespace std;
7
8 int main(void){
9     for (int i = 0 ; i <= 0 ; i++){ //Line9: control the multiplicand
10         for (int j = 0; j <= 0;j++){ //Line10: control the multiplier
11             cout << i << "*" << j << "=" << "product" << endl; //Line11: rewrite the "product" to correct answer
12         }
13         cout << endl;
14     }
15     system("pause");
16     return 0;
17 }
```





# Visual studio

- Show the number of line

```
multiplication.cpp*  ↵  ×
Project1  (全域範圍)
/* 20170816_MultiTable.cpp
 * -- "The first program" for Day 2 in 2017 NCKUEE Freshman Camp --
 * -- Purpose: for-loop practice.
 */
#include <iostream>
using namespace std;

int main(void) {
    for (int i = 0; i <= 0; i++) { //Line9: control the multiplicand
        for (int j = 0; j <= 0; j++) { //Line10: control the multiplier
            cout << i << "*" << j << "=" << "product" << endl; //Line11: rewrite the "product" to correct answer
        }
        cout << endl;
    }
    system("pause");
    return 0;
}
```



# Visual studio

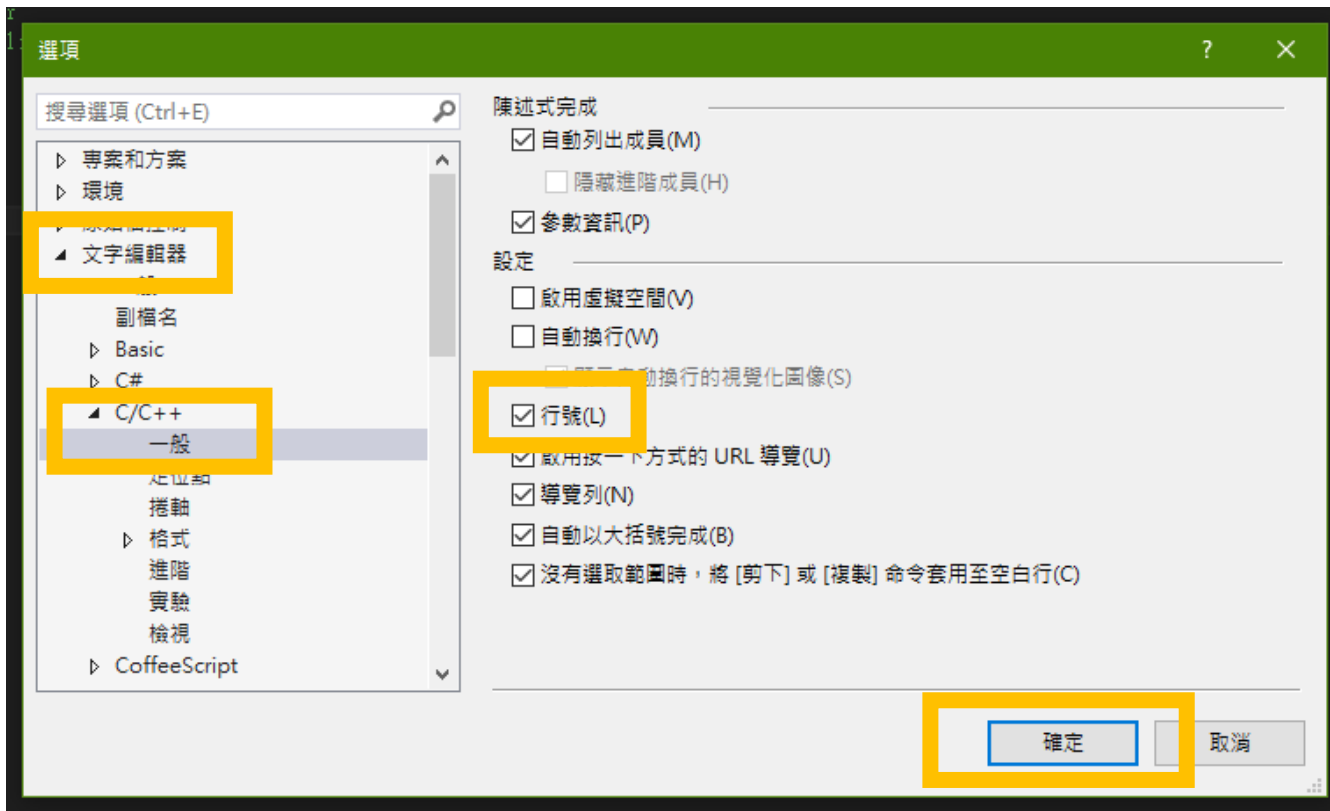
## • 工具/選項





# Visual studio

- 文字編輯器 / c/c++ / 一般 / 行號





# Visual studio

- finish

```
multiplication.cpp  [X] (全域範圍)
1  /* 20170816_MultiTable.cpp
2  * -- "The first program" for Day 2 in 2017 NCKUEE Freshman Camp --
3  * -- Purpose: for-loop practice.
4  */
5  #include <iostream>
6  using namespace std;
7
8  int main(void) {
9      for (int i = 0; i <= 0; i++) { //Line9: control the multiplicand
10         for (int j = 0; j <= 0; j++) { //Line10: control the multiplier
11             cout << i << "*" << j << "=" << "product" << endl; //Line11: rewrite the "product" to correct answer
12         }
13         cout << endl;
14     }
15     system("pause");
16     return 0;
17 }
```



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# Little star

- Using the sign \* to build a triangle.
- Hint: You should know the amount of “space” and “star” in each level.

```
please input the height of triangle:10
 *
  ***
   *****
  *****
 *****
*****
*****
*****
*****
*****
*****
```



# Little star (cont'd)

- Please modify LittleStar.cpp

```
9 int main(void) {
10
11     int height = 0;
12     cout << "please input the height of triangle:";
13     //Line13: GET a input from keyboard, then stores it in variable "height"
14
15     int space_level_amount = 0; //Line15: initial the amount of space
16     int star_level_amount = 1; //initial the amount of star
17
18     for (int i = 0; i < 0; ) { //Line18: control the height(level) of the triangle
19         for (int j = 0; j < 0; ) { //Line19: control the amount of space in level "i"
20             cout << " ";
21         }
22         for (int k = 0; k < 0; ) { //Line22: control the amount of star in level "i"
23             cout << "*";
24         }
25         space_level_amount -= 0; //Line25: modify the amount of space in next level "i+1"
26         star_level_amount += 0; //Line26: modify the amount of star in next level "i+1"
27         cout << endl;
28     }
29
30     system("PAUSE");
31     return 0;
32 }
```



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# Final code

- The system randomly generate a secret number, **lies between 1 and 100**.
- We guess the number according to the hint (**too big / too small**) after each turn.
- Until we guessed the secret number.

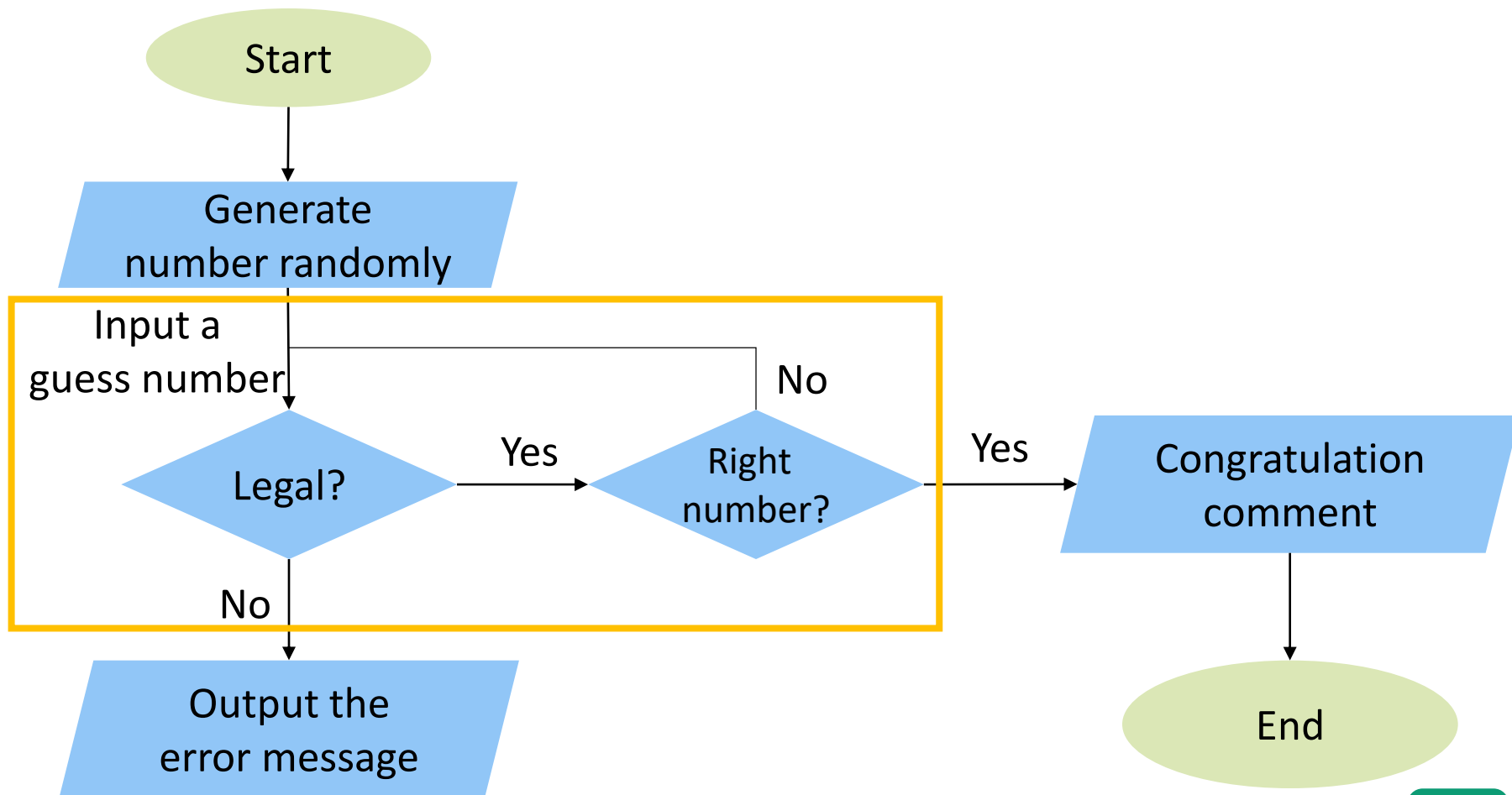


# Final code(cont'd) – Main step

1. **Randomly** generate a secret number between **1 and 100**.
2. **User inputs** his/her guess via keyboard.
3. Determine this number is **illegal or not**.
  - If so, output the error message.
4. Give the user **feedback** (too big/small).
  - If right, congratulations to the user and give him/her comments.



# Final code(cont'd) – Flow chart





# Final code(cont'd) - Demo

```
Guess My Number!!  
There is a chest of treasure on the desk, but it needs a PASSWORD to open!  
The password lies between 1 and 100. Go and guess it!  
請按任意鍵繼續 . . .  
  
Please guess a number! >> 200  
The password lies between 1 and 100!  
  
Please guess a number! >> 50  
Too small! Try again...  
  
Please guess a number! >> 60  
Too small! Try again...  
  
Please guess a number! >> 70  
Too big! Try again...  
  
Please guess a number! >> 65  
Too small! Try again...  
  
Please guess a number! >> 66  
Too small! Try again...  
  
Please guess a number! >> 67  
Too small! Try again...  
  
Please guess a number! >> 68  
Whoa! You hacked the password! All treasure in the chest belongs to you!  
You attempted 8 times in total. Congratulations!
```



# Random variable

- 整數變數 = rand();
  - We should include `<cstdlib>` before we use rand().
- Rule:  $(\text{rand()} \% (\text{MAX} - \text{min} + 1)) + \text{min}$
- Example:
  - 1-10  $\rightarrow a = (\text{rand()} \% 10) + 1$
  - 1-100  $\rightarrow a = (\text{rand()} \% 100) + 1$
  - 100-1000  $\rightarrow a = (\text{rand()} \% 901) + 100$
- Problem: We will get a same random number every time.



# Random variable(cont'd)

- `srand(seed);`
  - We should include `<cstdlib>` before we use `rand()`.
- `seed` → use current time
- `time(NULL);`
  - We should include `<ctime>` before we use `time()`.
- `srand(time(NULL));`



# Final code(cont'd)

## Step.1 指引與隨機生成數字

```
14  srand(time(NULL)); //randomize the seed of pseudorandom number generator
15
16  /* Declaring variables (for "telling" the OS how much space of RAM should be distributed) */
17  int password; //stores the actual password
18  int guess; //stores the number user entered
19  int attempts = 0; //records the number of attempts
20  bool password_hacked = false; //whether the password of the chest is hacked or not
21
22  /* Welcome message & instructions */
23  cout << "Guess My Number!!" << endl;
24  cout << "There is a chest of treasure on the desk, but it needs a PASSWORD to open!" << endl;
25  cout << "The password lies between 1 and 100. Go and guess it!" << endl;
26  system("pause");
27
28  /* Generate a password */
29  password = (rand() % 100) + 1;
```



# Final code(cont'd)

## Step.2 開始猜、給回饋

```
31  /* Start guessing!! */
32  while (!password_hacked) {
33      attempts++;
34      cout << endl << "Please guess a number! >> ";
35      //Line35: GET a input from keyboard, then stores it in variable "guess"
36
37      /* determine the number entered by user is right or not */
38      //Line39, Line43, Line46, Line49: please rewrite the judgement in each condition
39      if (true) {
40          cout << "Whoa! You hacked the password! All treasure in the chest belongs to you!" << endl;
41          password_hacked = true;
42      }
43      else if (true) {
44          cout << "The password lies between 1 and 100!" << endl;
45      }
46      else if (true) {
47          cout << "Too small! Try again..." << endl;
48      }
49      else if (true) {
50          cout << "Too big! Try again..." << endl;
51      }
52  }
```





# Final code(cont'd)

## Step.3 若猜對、則恭喜並評分

```
54     /* Password hacked! Give the user comments */
55     cout << "You attempted " << attempts << " times in total. ";
56     if (attempts < 3) {
57         cout << "Wow! You are so lucky!" << endl;
58     }
59     else if (attempts < 6) {
60         cout << "You are a lucky guy!" << endl;
61     }
62     else if (attempts < 9) {
63         cout << "Congratulations!" << endl;
64     }
65     else {
66         cout << "It seems that you took lots of time to hack it..." << endl;
67     }
```



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- **Fibonacci numbers**



# Fibonacci numbers

- Fibonacci numbers are the numbers in the following integer sequence:

$F_0$	$F_1$	$F_2$	$F_3$	$F_4$	$F_5$	$F_6$	$F_7$	$F_8$	$F_9$	$F_{10}$	$F_{11}$	$F_{12}$	$F_{13}$	$F_{14}$	$F_{15}$	$F_{16}$	$F_{17}$	$F_{18}$	$F_{19}$	$F_{20}$
0	1	1	2	3	5	8	13	21	34	55	89	144	233	377	610	987	1597	2584	4181	6765

- $F_0 = 0, F_1 = 1$
- $F_n = F_{n-1} + F_{n-2}, n \geq 2$



# Fibonacci numbers(cont'd)

- Write a program to compute the Fibonacci numbers.
- Output the Fibonacci numbers  $F_0$  to  $F_n$  with a user input parameter “n”.



# Fibonacci numbers(cont'd)

- Don't forget to include necessary libraries.
  - For example: `<iostream>`
- Add `system("PAUSE")` at the end of program.



# Tips: 寫好程式的小訣竅

- 勤寫註解(非常重要!)
- 使用有意義的變數名稱
- 保持各層級縮排一致
- ...
- Thanks!

